

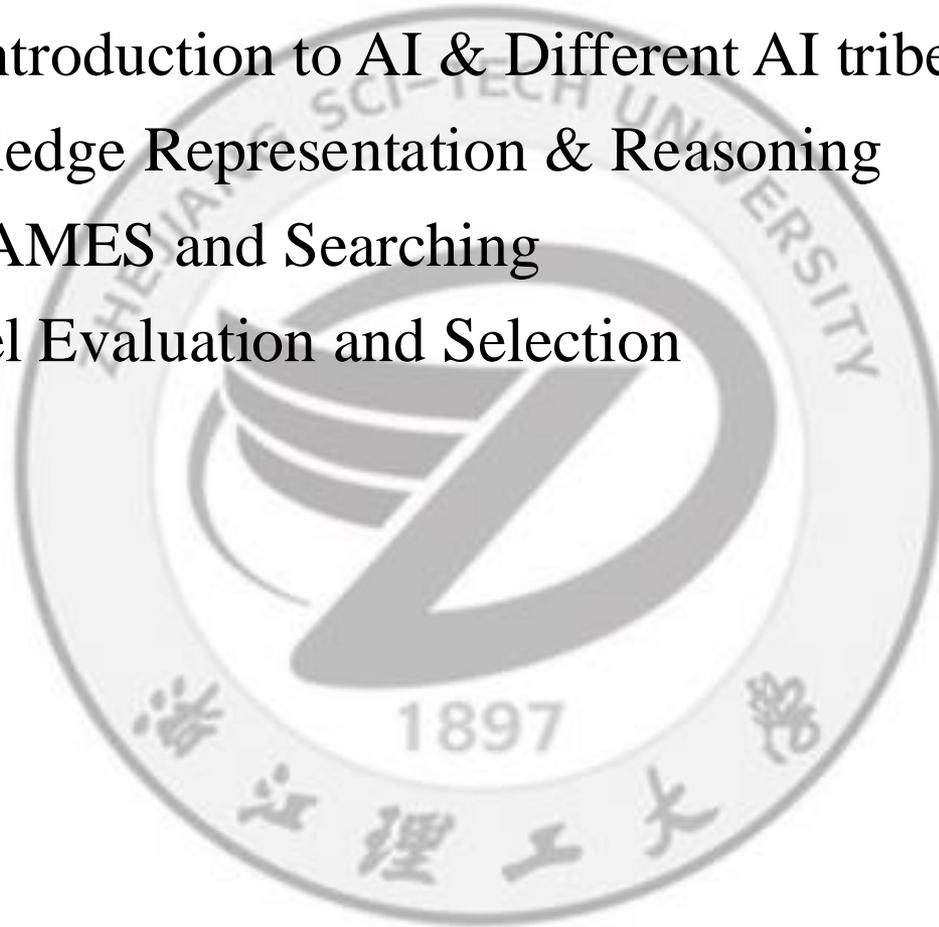


# **The Introduction To Artificial Intelligence**

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2024-2025-1**

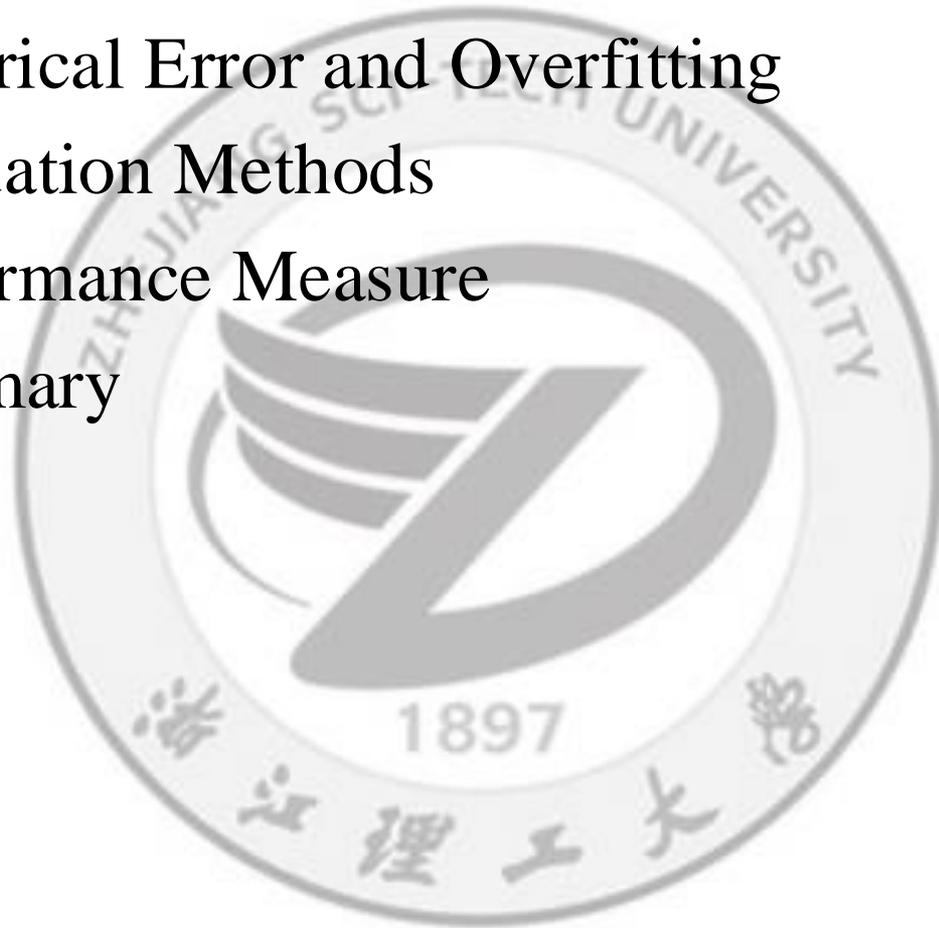
# The Introduction to Artificial Intelligence

- Part I Brief Introduction to AI & Different AI tribes
- Part II Knowledge Representation & Reasoning
- Part III AI GAMES and Searching
-  Part IV Model Evaluation and Selection



# Model Evaluation and Selection

- 1.1 Empirical Error and Overfitting
- 1.2 Evaluation Methods
- 1.3 Performance Measure
- 1.4 Summary



# Model Evaluation and Selection



Solve two problems:

- (1) How to make a model convincing?
- (2) How to evaluate a model?

# Model Evaluation and Selection

- 1.1 Empirical Error and Overfitting
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# 1.1 Empirical Error and Overfitting



## □ Definitions

Usually, if  $m$  samples totally, a model predict  $a$  samples incorrectly:

**Error Rate:**  $a/m$ , the proportion of **wrong** predictions;

**Accuracy:**  $1 - a/m$ , the proportion of **right** predictions.

Generally:

**Error:** the difference between the output of the model and the ground truth (real label).

**Training Error/ Empirical Error:** the error on training dataset.

**Generalization Error:** the error on new data.

# 1.1 Empirical Error and Overfitting

## □ Definitions

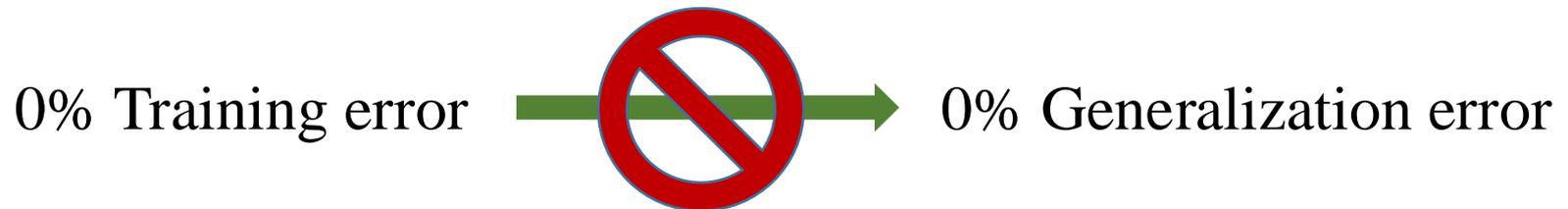
➤ Error Rate, Accuracy, Training error, Generalization error

➤ A best model:

On training dataset: 0% Training error, 100% Accuracy,

On new samples: 0% Generalization error, 100% Accuracy

➤ But:



# 1.1 Empirical Error and Overfitting

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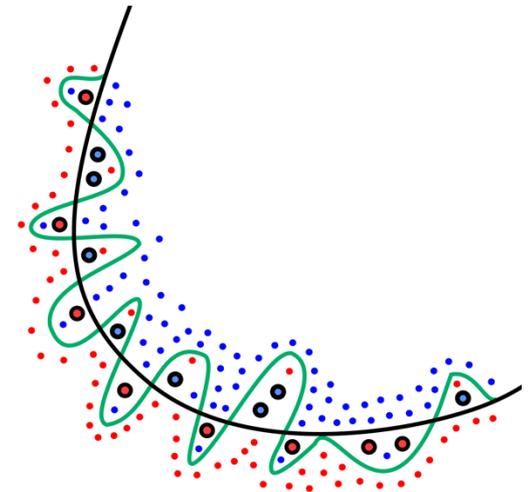
## □ Overfitting and Underfitting

- **Underfitting:** A statistical model or a machine learning algorithm is said to have underfitting when it cannot capture the underlying trend of the data.
- In a nutshell, Underfitting refers to a model that can neither performs well on the training data nor generalize to new data.
- Reasons for Underfitting:
  - High bias and low variance
  - The size of the training dataset used is not enough.
  - The model is too simple.
  - Training data is not cleaned and also contains noise in it.

# 1.1 Empirical Error and Overfitting

## □ Overfitting and Underfitting

- **Overfitting:** In mathematical modeling, **overfitting** is “the production of an analysis that corresponds too closely or exactly to a particular set of data, and may therefore fail to fit to additional data or predict future observations reliably”.
- An overfitted model is a mathematical model that contains more parameters than can be justified by the data. In a mathematical sense, these parameters represent the degree of a polynomial. The essence of overfitting is to have unknowingly extracted some of the residual variation (i.e., the noise) as if that variation represented underlying model structure.



# 1.1 Empirical Error and Overfitting

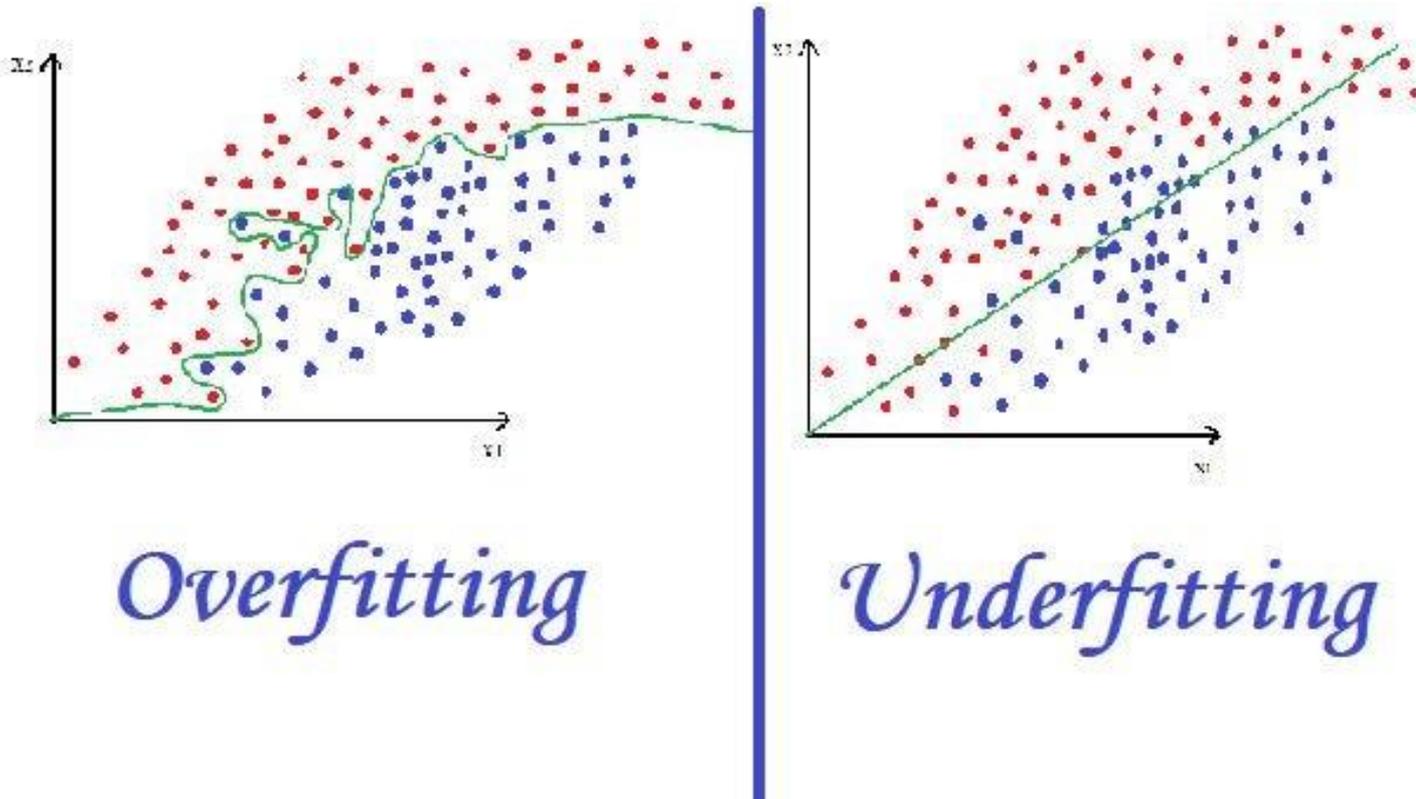
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## □ Overfitting and Underfitting

- In a nutshell, **Overfitting is a problem where the evaluation of machine learning algorithms on training data is different from unseen data.**
- Reasons for Overfitting are as follows:
  - High variance and low bias
  - The model is too complex
  - The size of the training data

# 1.1 Empirical Error and Overfitting

## □ Overfitting and Underfitting



# 1.1 Empirical Error and Overfitting

## □ Overfitting and Underfitting

Training samples



News samples



Overfitting

Underfitting

# 1.1 Empirical Error and Overfitting

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## □ Overfitting and Underfitting

### ➤ Techniques to reduce underfitting:

- Increase model complexity
- Increase the number of features, performing feature engineering
- Remove noise from the data.
- Increase the number of epochs or increase the duration of training to get better results.

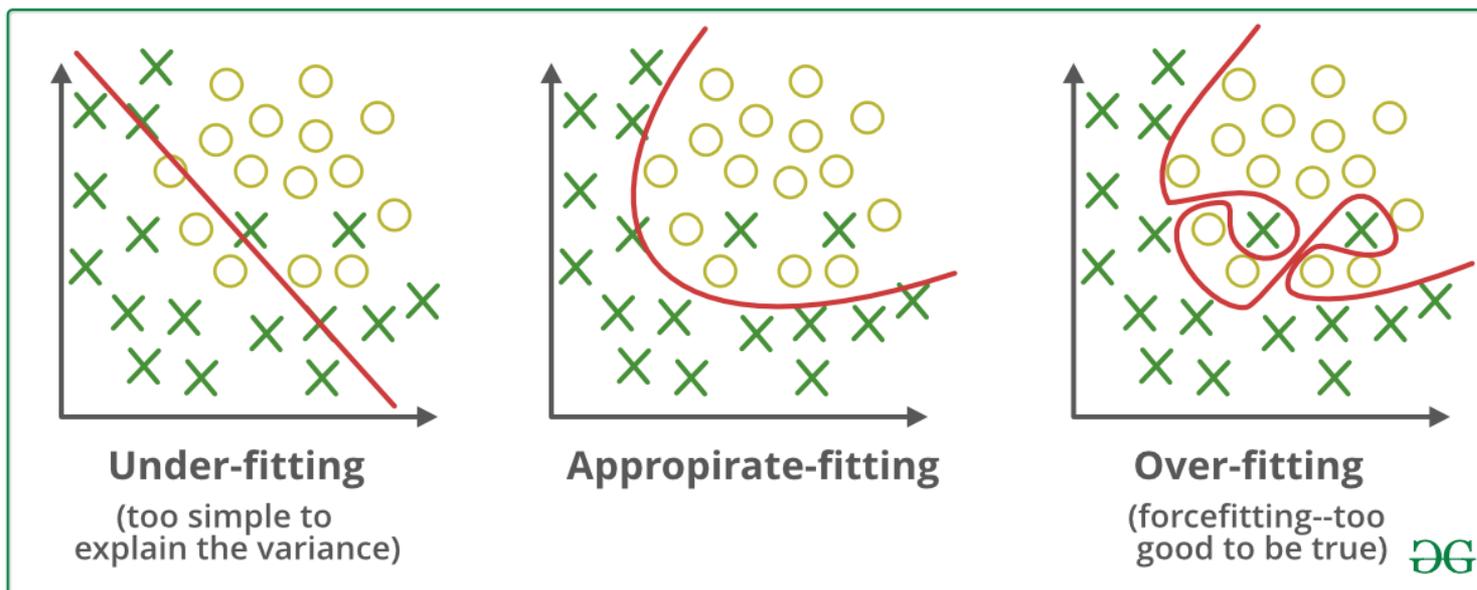
### ➤ Techniques to reduce overfitting:

- Increase training data.
- Reduce model complexity.
- Early stopping during the training phase (have an eye over the loss over the training period as soon as loss begins to increase stop training).
- Ridge Regularization and Lasso Regularization
- Use dropout for neural networks to tackle overfitting.

# 1.1 Empirical Error and Overfitting

## □ Overfitting and Underfitting

- Overfitting: Good performance on the training data, poor generalization to other data.
- Underfitting: Poor performance on the training data and poor generalization to other data.



# Model Evaluation and Selection



We already know:

What kind of model do we need?

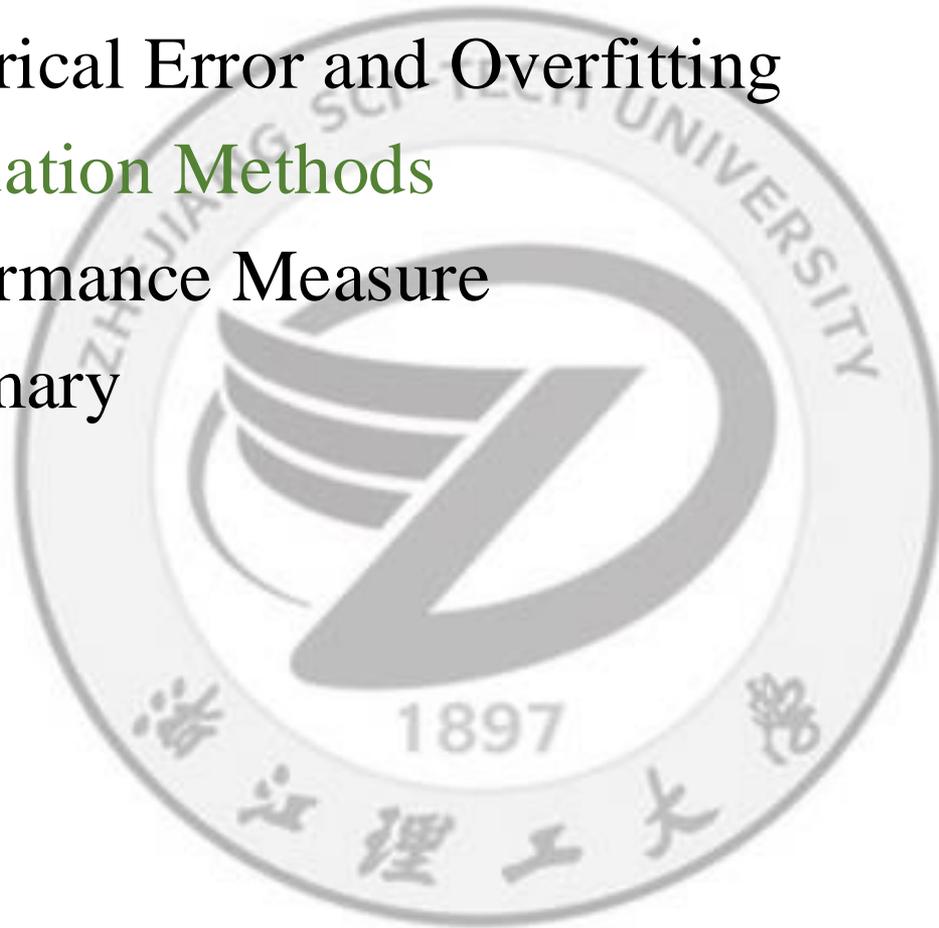
→ Low training error, low generalization error, high Accuracy;

→ However, many methods could be utilized for one problem with different parameters.

→ **how to select a model?**

# Model Evaluation and Selection

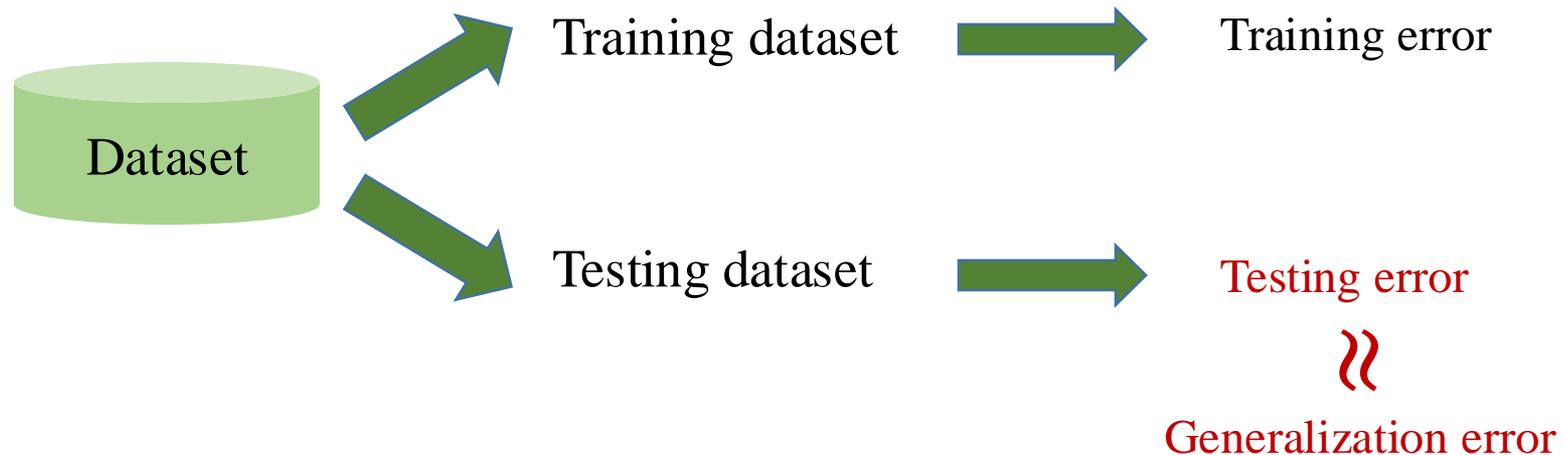
- 1.1 Empirical Error and Overfitting
- 1.2 Evaluation Methods
- 1.3 Performance Measure
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# 1.2 Evaluation Methods

## □ Evaluation Methods

- A model with low training error, low generalization error, high accuracy;
- How to compute generalization error?



How to divide training dataset and testing dataset?

# 1.2 Evaluation Methods

## □ Evaluation Methods

➤ For example,  $m$  samples:

$$D = \{(x_1, y_1), (x_2, y_2), (x_3, y_3), \dots, (x_m, y_m)\}$$



Training dataset:  $S$

Testing dataset:  $T$

- $S \cap T = \emptyset$
- $S \cup T = D$

How to divide training dataset and testing dataset?

# 1.2 Evaluation Methods

## □ Hold-out Method (留出法)

- Set a proportion  $r$ , like  $r = 0.3$
- By sampling methods, make

$$T = r * D, S = (1 - r) * D$$

- Sampling methods:

- **Random sampling**
- **Stratified sampling**: keep the proportion rate of samples;

For example, 500 positive samples, 500 negative samples in  $D$  and  $r = 0.3$ :

S: 350 positive samples; 350 negative samples

T: 150 positive samples; 150 negative samples

- **Difficulty**:  $r$ ,

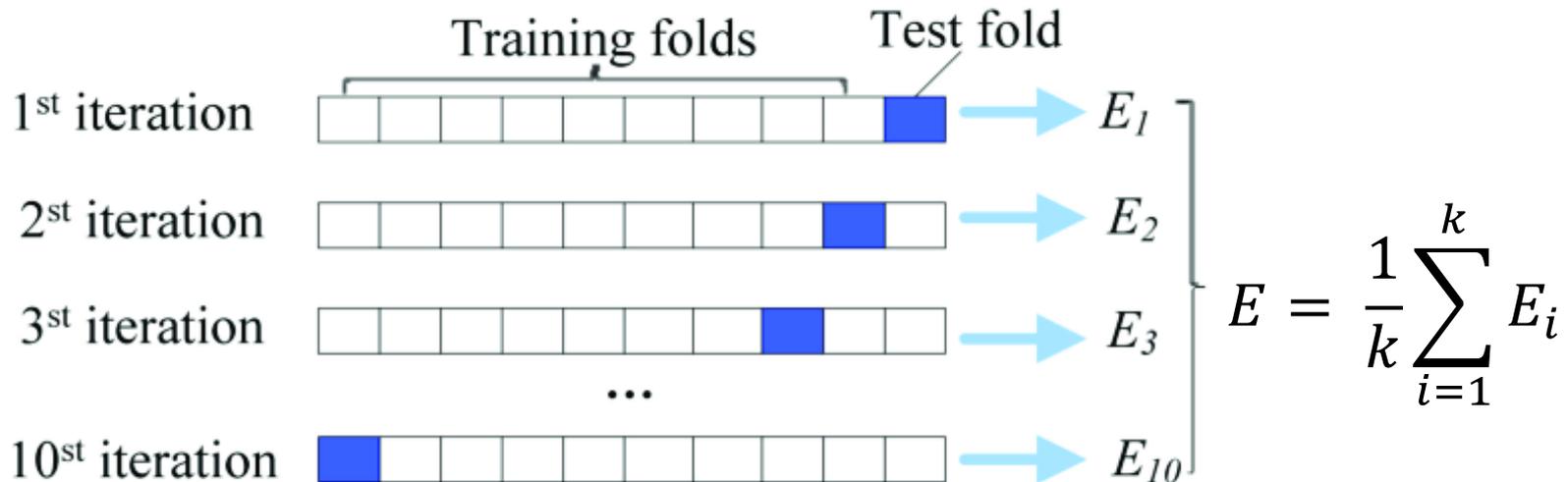
# 1.2 Evaluation Methods

## □ Cross Validation (交叉验证法)

- Divided D dataset to k sub-dataset:

$$D = D_1 \cup D_2 \cup \dots \cup D_k, D_i \cap D_j = \emptyset (i \neq j)$$

- Keep same distribution of each sub-dataset
- K-times test: (k-1) sub-dataset as S, 1 sub-dataset as T
- Average K-times test error as final results.

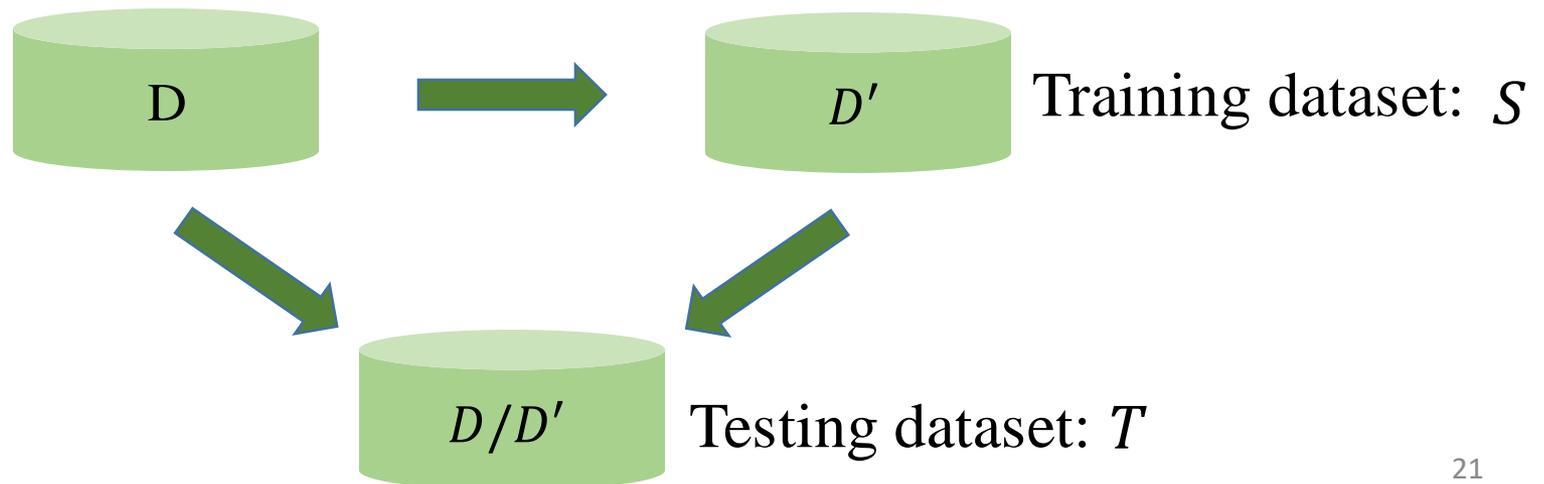


## 1.2 Evaluation Methods

### □ Bootstrapping (自助法)

#### ➤ Based on Bootstrapping Sampling

- Randomly select 1 sample from  $D$  and copy it to  $D'$ ;
- Repeat  $m$  times
- Obviously, some of the samples in  $D$  will be repeated in  $D'$ , and some will not.
- Suitable for small datasets!



# Model Evaluation and Selection

- 1.1 Empirical Error and Overfitting
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# 1.3 Performance Measure

## □ Performance Measure

- For dataset  $D$ , with  $x_i$  as input,  $y_i$  as true label,

$$D = \{(x_1, y_1), (x_2, y_2), (x_3, y_3), \dots, (x_m, y_m)\}$$

- The predicted output of a model ( $f$ ),

$$\text{outputs} = \{y_1^*, y_2^*, y_3^*, \dots, y_m^*\}$$

How to measure the predictions of different models?

# 1.3 Performance Measure

## □ Two different tasks

- For regression tasks: Mean Squared Error

$$E(f, D) = \frac{1}{m} \sum_{i=1}^m (y_i^* - y_i)^2$$

- The classification task: Error Rate, Accuracy

$$E(f, D) = \frac{1}{m} \sum_{i=1}^m \prod (y_i^* \neq y_i)$$

$$Acc(f, D) = \frac{1}{m} \sum_{i=1}^m \prod (y_i^* = y_i) = 1 - E(f, D)$$

# 1.3 Performance Measure

## □ Confusion matrix

➤ For binary classification tasks

Decision /action	True state/class	
	Positive	Negative
Positive		
Negative		

Sensitivity ← (points to the cell: Decision Positive, True state/class Positive)

Specificity ← (points to the cell: Decision Negative, True state/class Negative)

Type-I Error → (points to the cell: Decision Positive, True state/class Negative)

Type-II Error → (points to the cell: Decision Negative, True state/class Positive)

Correct classification

TP: the number of samples belonging to **positive** decided **positive**

TN: the number of samples belonging to **negative** decided **negative**

Misclassification

FP: the number of samples belonging to **negative** decided **positive** incorrectly. (False Alarm)

FN: the number of samples belonging to **positive** decided **negative** incorrectly.(Missed Detection)

# 1.3 Performance Measure

- Sensitivity (TP rate)

$$\text{➤ } S_n = \frac{TP}{TP+FN}$$

- Specificity (TN rate)

$$\text{➤ } S_p = \frac{TN}{TN+FP}$$

- FP rate (Type-I Error)

$$\text{➤ } \text{FP rate} = \frac{FP}{FP+TN}$$

- FN rate (Type-II Error)

$$\text{➤ } \text{FN rate} = \frac{FN}{FN+TP}$$

- Accuracy

$$\text{accuracy} = \frac{TP + TN}{TP + FP + TN + FN}$$

- Precision

$$\text{precision} = \frac{TP}{TP + FP}$$

Decision/ action	True state/class	
	Positive	Negative
Positive	TP	FP
Negative	FN	TN

$TP + FP + TN + FN =$   
*Total number of samples in dataset*

# 1.3 Performance Measure

- **Sensitivity** (TP rate)

$$\text{➤ } S_n = \frac{TP}{TP+FN}$$

- Specificity (TN rate)

$$\text{➤ } S_p = \frac{TN}{TN+FP}$$

- FP rate (Type-I Error)

$$\text{➤ } \text{FP rate} = \frac{FP}{FP+TN}$$

- FN rate (Type-II Error)

$$\text{➤ } \text{FN rate} = \frac{FN}{FN+TP}$$

- Accuracy

$$\text{accuracy} = \frac{TP + TN}{TP + FP + TN + FN}$$

- **Precision**

$$\text{precision} = \frac{TP}{TP + FP}$$

Decision/ action	True state/class	
	Positive	Negative
Positive	TP	FP
Negative	FN	TN

$TP + FP + TN + FN =$   
*Total number of samples in dataset*

# 1.3 Performance Measure

## □ Confusion matrix from Wiki

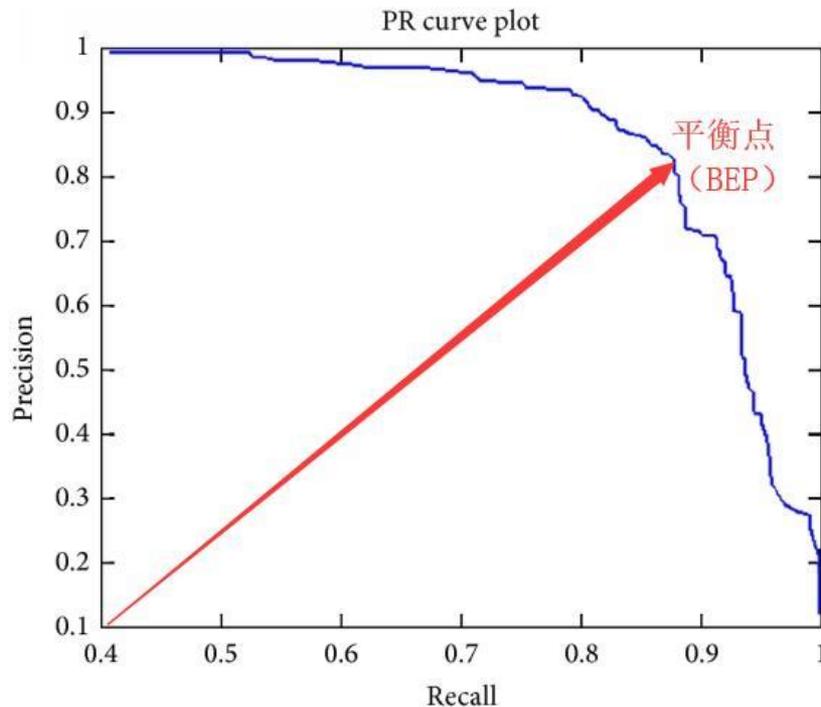
Sources: [21][22][23][24][25][26][27][28][29] view · talk · edit

		Predicted condition			
		Positive (PP)	Negative (PN)		
Total population $= P + N$				Informedness, bookmaker informedness (BM) $= TPR + TNR - 1$	Prevalence threshold (PT) $= \frac{\sqrt{TPR \times FPR} - FPR}{TPR - FPR}$
Actual condition	Positive (P)	True positive (TP), hit	False negative (FN), type II error, miss, underestimation	True positive rate (TPR), recall, sensitivity (SEN), probability of detection, hit rate, power $= \frac{TP}{P} = 1 - FNR$	False negative rate (FNR), miss rate $= \frac{FN}{P} = 1 - TPR$
	Negative (N)	False positive (FP), type I error, false alarm, overestimation	True negative (TN), correct rejection	False positive rate (FPR), probability of false alarm, fall-out $= \frac{FP}{N} = 1 - TNR$	True negative rate (TNR), specificity (SPC), selectivity $= \frac{TN}{N} = 1 - FPR$
	Prevalence $= \frac{P}{P+N}$	Positive predictive value (PPV), precision $= \frac{TP}{PP} = 1 - FDR$	False omission rate (FOR) $= \frac{FN}{PN} = 1 - NPV$	Positive likelihood ratio (LR+) $= \frac{TPR}{FPR}$	Negative likelihood ratio (LR-) $= \frac{FNR}{TNR}$
	Accuracy (ACC) $= \frac{TP + TN}{P + N}$	False discovery rate (FDR) $= \frac{FP}{PP} = 1 - PPV$	Negative predictive value (NPV) $= \frac{TN}{PN} = 1 - FOR$	Markedness (MK), deltaP ( $\Delta p$ ) $= PPV + NPV - 1$	Diagnostic odds ratio (DOR) = $\frac{LR+}{LR-}$
	Balanced accuracy (BA) = $\frac{TPR + TNR}{2}$	F <sub>1</sub> score $= \frac{2PPV \times TPR}{PPV + TPR} = \frac{2TP}{2TP + FP + FN}$	Fowlkes–Mallows index (FM) $= \sqrt{PPV \times TPR}$	Matthews correlation coefficient (MCC) $= \sqrt{TPR \times TNR \times PPV \times NPV} - \sqrt{FNR \times FPR \times FOR \times FDR}$	Threat score (TS), critical success index (CSI), Jaccard index = $\frac{TP}{TP + FN + FP}$

# 1.3 Performance Measure

## □ P-R Curve: Precision- Recall

- A PR curve is simply a graph with Precision values on the y-axis and Recall (Sensitivity) values on the x-axis.



- The point is called “Break-Even Point, BEP”, when precision=recall.
- If the BEP value of model A is bigger than it of model B, we can say model A is better than model B based on BEP.

# 1.3 Performance Measure

- Sensitivity (Recall, R)

$$\triangleright S_n = \frac{TP}{TP+FN}$$

- Precision (P)

$$\triangleright precision = \frac{TP}{TP+FP}$$

Decision/ action	True state/class	
	Positive	Negative
Positive	TP	FP
Negative	FN	TN

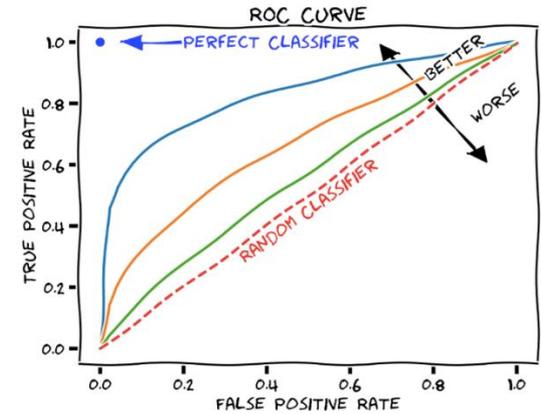
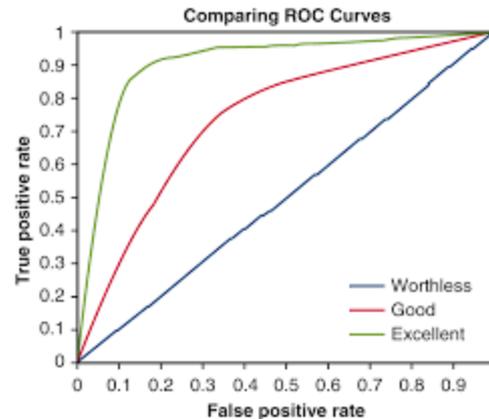
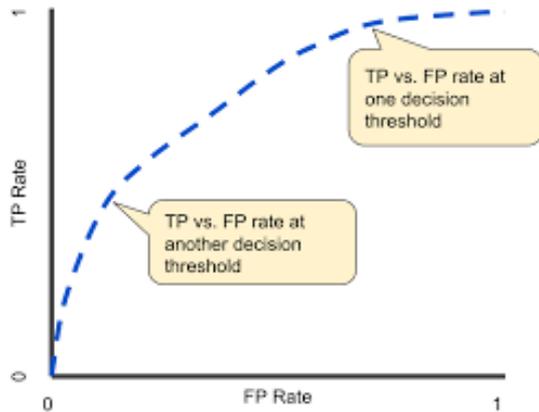
$TP + FP + TN + FN =$   
*Total number of samples in dataset*

- F1

$$F1 = \frac{2 \times P \times R}{P + R}$$

# 1.3 Performance Measure

## □ ROC Curve (Receiver Operating Characteristic)



- An ROC curve (receiver operating characteristic curve) is a graph showing the performance of a classification model at all classification thresholds.

## 2.3 Type-I Error Probability & Type-II Error Probability

### □ ROC Curve (Receiver Operating Characteristic)

➤ For a binary classification,

- 5 positive samples, and prediction probability:  $(0.9, 0.8, 0.5, 0.4, 0.3)$
- 5 negative samples:  $(0.7, 0.6, 0.2, 0.1, 0.01)$
- Ranking:  $(0.9, 0.8, 0.7, 0.6, 0.5, 0.4, 0.3, 0.2, 0.1, 0.01)$

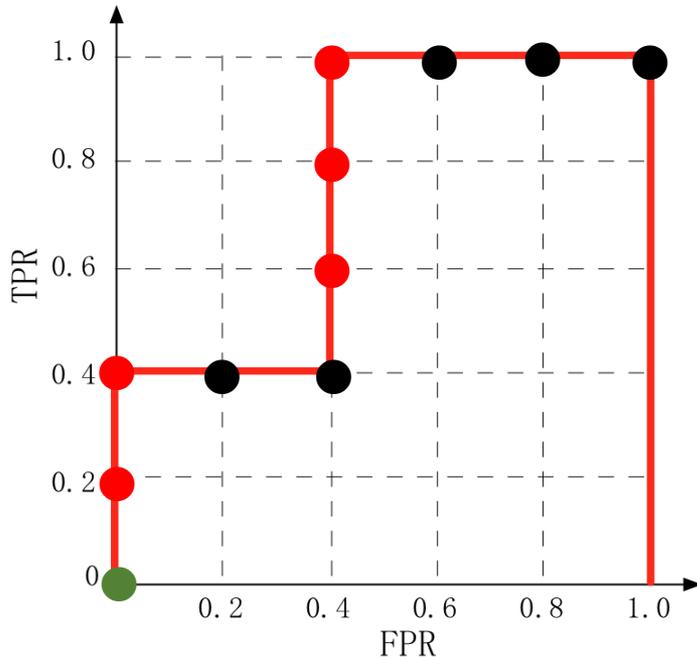
Thresholds	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	0.01
TPR = TP/(TP+FN)	0.2	0.4	0.4	0.4	0.6	0.8	1.0	1.0	1.0	1.0
FPR = FP/(FP+TN)	0	0	0.2	0.4	0.4	0.4	0.4	0.6	0.8	1.0

- TP: number of true positive samples; FP: number of false positive samples
- TN: number of true negative samples; FN: number of false negative samples

## 2.3 Type-I Error Probability & Type-II Error Probability

### ROC Curve (Receiver Operating Characteristic)

Thresholds	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	0.01
TPR	0.2	0.4	0.4	0.4	0.6	0.8	1.0	1.0	1.0	1.0
FPR	0	0	0.2	0.4	0.4	0.4	0.4	0.6	0.8	1.0



- Area Under Curve: AUC
- AUC:

$$AUC = \frac{1}{2} \sum_{i=1}^{m-1} (x_{i+1} - x_i) \cdot (y_i + y_{i+1})$$

- AUC = 1; perfect!
- $0.5 < AUC < 1$ , better than randomly classification;
- AUC = 0.5, same as randomly classification;

# Test

## □ ROC Curve (Receiver Operating Characteristic)

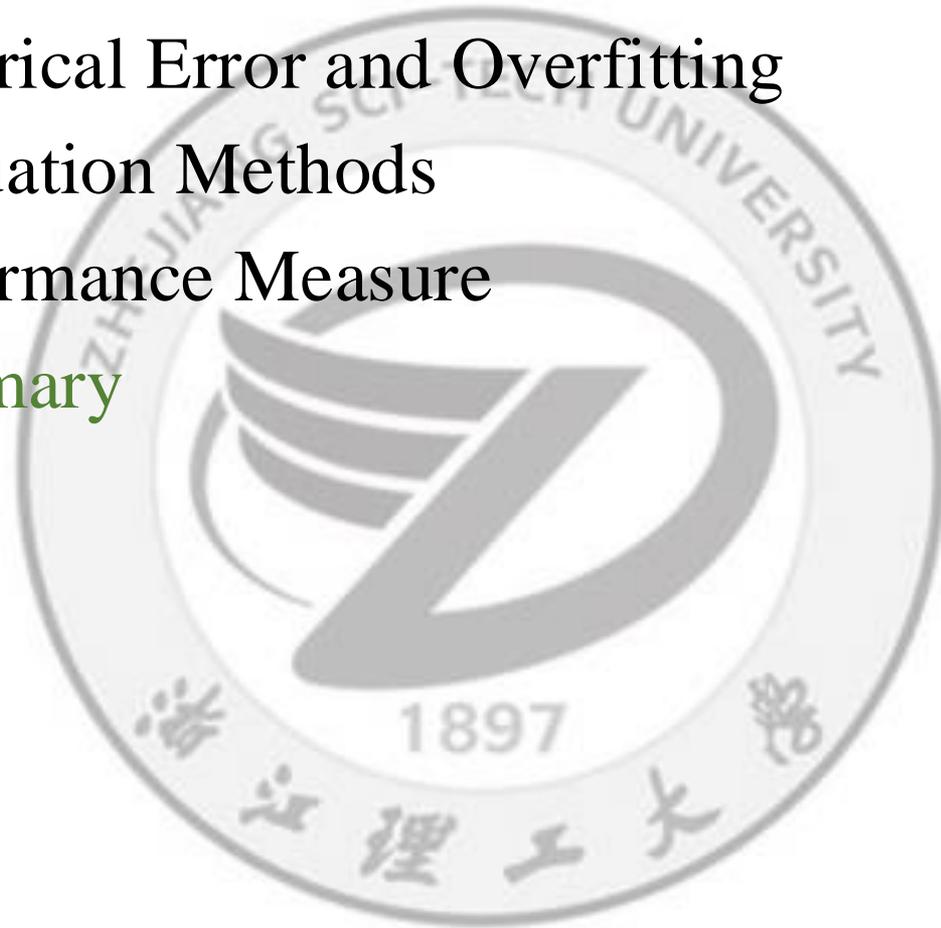
样本编号	真实标签	模型输出 概率	样本编号	真实标签	模型输出 概率
1	p	0.9	11	p	0.4
2	p	0.8	12	n	0.39
3	n	0.7	13	p	0.38
4	p	0.6	14	n	0.37
5	p	0.55	15	n	0.36
6	p	0.54	16	n	0.35
7	n	0.53	17	p	0.34
8	n	0.52	18	n	0.33
9	p	0.51	19	p	0.30
10	n	0.505	20	n	0.10

- p : positive sample, n: negative sample

# Summary

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# Model Evaluation and Selection



Solve two problems:

- (1) How to make a model convincing?
- (2) How to evaluate a model?

# Summary



- How to make a model convincing?
  - Error, Training error, Generalization error
  - Overfitting and Underfitting
  - Evaluation Methods: Hold-out method, Cross Validation, Bootstrapping
- How to evaluate a model?
  - Measure metrics: ACC, Recall, F1, AUC...